

FRIGHT NIGHTS[®]

25 YEARS OF FEAR

SPONSORED BY



SENSORY GUIDE



Sensory information for neurodiverse guests

SENSORY GUIDE EXPLAINED

Sensory ratings are divided into 5 categories:



TOUCH



TASTE



SOUND



SMELL



SIGHT





TOUCH



TASTE



SOUND



SMELL



SIGHT

CREATURE CAMPUS



- Restricted area for guest to stand in when watching show



- Low engagement with this sense



- Loud Soundtrack
- Screaming
- Sudden bangs and sound effects



- Low engagement with this sense



- Bright flashing lights
- Busy area
- Smoke effects
- Jump scares



TOUCH



TASTE



SOUND



SMELL



SIGHT

CROWS



- Hay bails
- Route to follow



- Low engagement with this sense



- Loud soundtrack
- Screaming
- Sudden bangs and sound effects



- Bright flashing lights
- Dark, confined spaces
- Busy area
- Smoke effects
- Jump scares
- Changing view



TOUCH



TASTE



SOUND



SMELL



SIGHT

LUCIFERS LAIR



- Low engagement with this sense



- Low engagement with this sense



- Loud background music
- Sounds from other rides within the area



- Food from F&B units
- Smoke effects



- Live actors
- Jump scares
- Singing sets
- LED lights
- Satanic references



TOUCH



TASTE



SOUND



SMELL



SIGHT

PURGATORY TOWN

**FEATURING NEW
CHARACTERS FOR 2026**



- Low engagement with this sense



- Low engagement with this sense



- Loud background music
- Sounds from other rides within the area



- Food from F&B units
- Smoke effects



- Live actors
- Set pieces
- More funny than scary



TOUCH



TASTE



SOUND



SMELL



SIGHT

REBEL BALL

NEW FOR 2026



- Low engagement with this sense



- Low engagement with this sense



- Loud background music
- Sounds from other rides within the area



- Food from F&B units
- Smoke effects



- Live actors
- Singing sets
- LED lights
- Satanic references



THE CONJURING 4D EXPERIENCE

NEW FOR 2026



TOUCH



TASTE



SOUND



SMELL



SIGHT



- Not restricted/ restrained within seats
- Effects such as water sprays, air, moving seats, leg ticklers and bubbles are included throughout
- 4D glasses worn throughout entirety of the film (though these are not a requirement)
- Potential for dizziness/motion sickness due to moving of seats, and overall nature of the film



- Low engagement with this sense



- Loud noises and sound effects within the film that plays in the cinema
- May hear some screaming from inside the cinema and areas outside
- Sounds of other rides (Detonator, Dodgems, Nemesis Inferno) in operation
- Busy area so will have a lot of people talking/ shouting
- Sudden bangs and sound effects



- Strong smell pods used within the cinema



- 15 rated content
- Various lighting effects used throughout the film
- 4D glasses may affect sight of the screen as well as enhancing video
- Jump scares



TOUCH



TASTE



SOUND



SMELL



SIGHT

DEADBEAT

Location - Opposite Hyperia.

Description - It's two minutes to midnight, and the clock is ticking. Will you surrender willingly or dance the night away, embracing what may well be your final night on earth? But beware this is no ordinary venue—here, the music doesn't soothe the soul; it devours it.

Scares - High jump scares.



- Not restricted
- Route to follow



- Low engagement with this sense



- Loud soundtrack
- Screaming
- Sudden bangs and sound effects



- Strong smell pods used throughout



- Bright flashing lights
- Dark, confined spaces
- Busy area
- Smoke effects
- Jump scares
- Changing view



TOUCH



TASTE



SOUND



SMELL



SIGHT

SURVIVAL GAMES

Location - Swarm Island next to the toilets.

Description - Lost in a labyrinth with no followers to aid your survival, you must fight for your life as you battle through relentless rooms full of atrocious assassins and treacherous traps! With multiple routes to take, will you choose the right path to victory or will it be game over in this gruesome scare maze?

Scares - High intensity scares, actors will touch you.



- Actors will touch you
- Route to follow
- Curtains blocking paths



- Low engagement with this sense



- Loud soundtrack
- Screaming
- Sudden bangs and sound effects
- Loud Air cannons



- Strong smells throughout this maze



- Bright flashing lights
- Dark, confined spaces
- Busy area
- Smoke effects
- Jump scares
- Changing view



TOUCH



TASTE



SOUND



SMELL



SIGHT

SENSORY GUIDE: PAID MAZES

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STITCHES

Location - Next to Rush & Tacotaria Express.

Description - This sinister scare maze will shatter your perception of innocence and plunge you into your worst nightmare! Will you outwit the clutches of the Toymaker's wicked creations, or are you destined to become a permanent resident of her collection?

Scares - Eery and creepy scares with occasional jumps.



- Not restricted
- Route to follow
- Some areas the ceiling level lowers



- Low engagement with this sense



- Soundtrack Dips in volume throughout
- Screaming
- Sudden bangs and sound effects



- Strong smell pods used throughout



- Bright flashing lights
- Dark, confined spaces
- Busy area
- Smoke effects
- Jump scares



TOUCH



TASTE



SOUND



SMELL



SIGHT

TENEMENT

NEW FOR 2026



- Split/deviating routes
- Fabrics blocking paths



- Low engagement with this sense



- Loud background music
- Sudden bangs and sound effects



- Strong smell pods
- Smoke effects



- Live actors
- Flashing lights
- Special effects
- Jump scares
- Many types of scares across different rooms with characters from other mazes
- Guided by torch light
- Changing views
- LED lights
- Dark confined spaces
- Screaming



TOUCH



TASTE



SOUND



SMELL



SIGHT

TRAILERS

Location - Next to Spice Kitchen and the Nemesis Fastrack Unit.

Description - Be warned, the Trailers scare maze isn't your typical trip to the movies. This Halloween scare maze is set in an abandoned cinema, where a power surge has made horror films come to life. Prepare to enter a world of killer clowns and monsters that will have you jumping out of your skin in each room.

Scares - All types of scares across different rooms with characters from other mazes.



- Not restricted
- Route to follow



- Low engagement with this sense



- Loud soundtrack
- Screaming
- Sudden bangs and sound effects.
- Loud air cannons at end of maze
- Sounds from actors



- Strong smell pods used throughout



- Bright flashing lights
- Dark, confined spaces
- Busy area
- Smoke effects
- Jump scares
- Changing view
- Live actors